

# STAGE 1 NEUSE RIVER REGULATORS

## ROUND COUNT

## FIREARM STAGING LOCATION

## STARTING POSITION

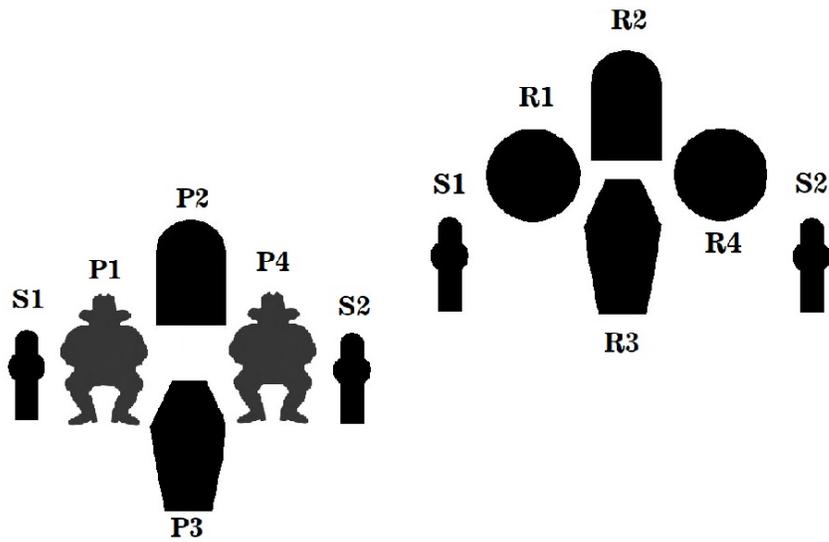
10		PISTOLS HOLSTERED	STARTING AT POSITION 2 AT HANDS ON HAT
10		RIFLE AT POSITION 3	
4+		SHOTGUN AT POSITION 3	



Not my Pasture, Not my BS!

### AT THE BEEP

At Position 3 use the rifle to engage the targets in 2 tap sweep starting on either end shooting circle, tombstone, circle, coffin, and circle.  
 Still at Position 3 and use the shotgun for the shotgun targets.  
 Move to Position 2 with the shotgun to engage the 2 shotgun targets.  
 Still at Position 2 with the pistols engage the targets in 2 tap sweep starting on either end cowboy, tombstone, cowboy, coffin, and cowboy.  
 Make guns safe go to unloading table



**Position 2**



**Position 3**



**Position 4**

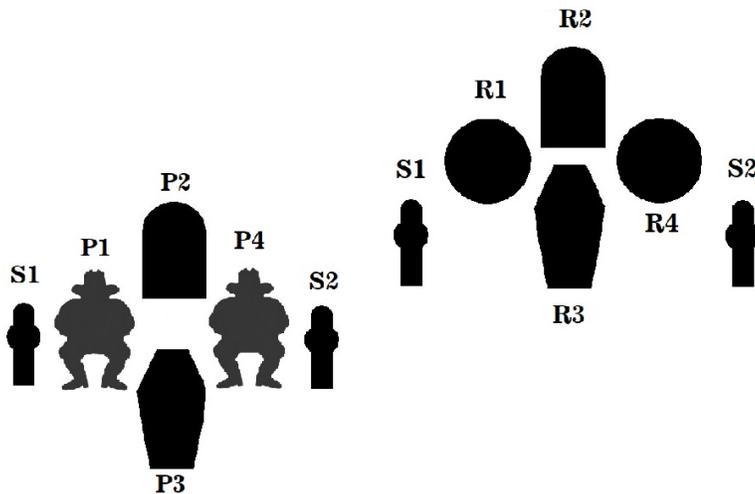
# STAGE 2 NEUSE RIVER REGULATORS

ROUND COUNT	FIREARM STAGING LOCATION	STARTING POSITION
10 	PISTOLS HOLSTERED	STARTING AT POSITION 2 AT TEXAS SURRENDER
10 	RIFLE AT POSITION 3	
0+ 	SHOTGUN AT POSITION 3	



AT THE BEEP

ATB use the pistols to shoot as following S1 single tap, P1 single tap, P2 triple tap, then other side S2 single tap, P4 single tap, P3 triple tap.  
 Move to Position 3 and use the rifle as instructed for the pistols.  
 Still at Position 3 use the shotgun to engage shotgun targets at Position 3 if missed until down.  
 If Pistol shotguns were missed cowboy can move back to Position 2 and make up misses at Position 2.  
 Make guns safe go to unloading table



**Position 2**



**Position 3**



**Position 4**

# STAGE 3 NEUSE RIVER REGULATORS

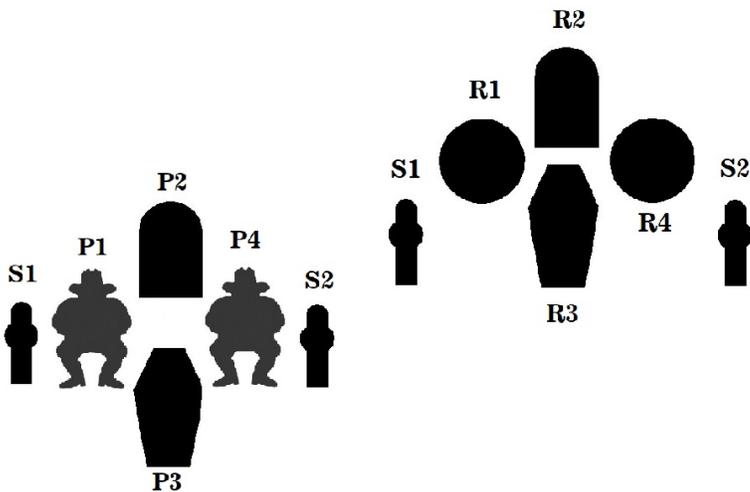
ROUND COUNT	FIREARM STAGING LOCATION	STARTING POSITION
10 	PISTOLS HOLSTERED	STARTING AT POSITION 3 WITH RIFLE IN HAND
10 	RIFLE AT POSITION 3	
2+ 	SHOTGUN AT POSITION 2	



Remember the Alamo!

AT THE BEEP

ATB use the Rifle to shoot 1 shot on R1 and 4 shots on R2, then 4 shots on R3 and one shot on R4  
 Move to Position 2 and use the pistols the same as the Rifle targets.  
 Still at Position 2 use the shotgun to engage the 2 shotgun targets until down.  
 Make guns safe go to unloading table



**Position 2**



**Position 3**



**Position 4**

# STAGE 4 NEUSE RIVER REGULATORS

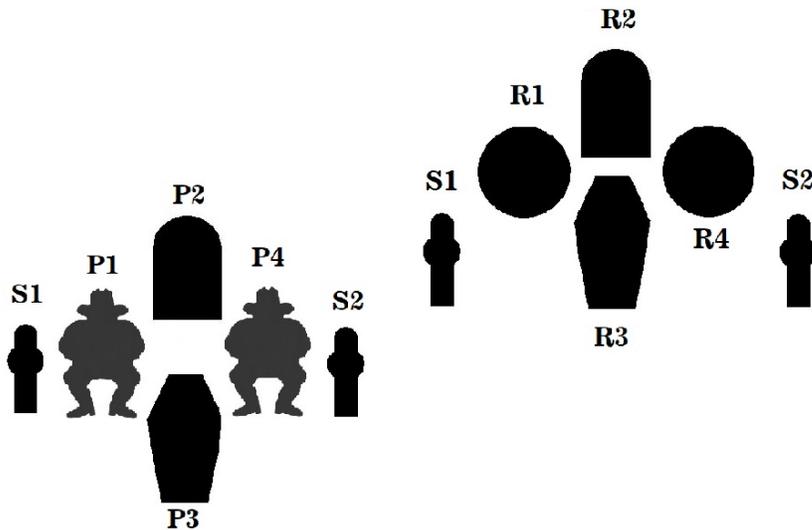
ROUND COUNT	FIREARM STAGING LOCATION	STARTING POSITION
10 	PISTOLS HOLSTERED	STARTING AT POSITION 2 SASS DEFAULT
10 	RIFLE AT POSITION 3	
0 	SHOTGUN AT POSITION 3	



Burn it Down!

AT THE BEEP

ATB use the pistols to shoot a 10 on 6 targets, each target must be engaged. Move to Position 3 and use the rifle as instructed for the pistols. Make guns safe go to unloading table.



**Position 2**



**Position 3**



**Position 4**

# STAGE 5 NEUSE RIVER REGULATORS

## ROUND COUNT

## FIREARM STAGING LOCATION

## STARTING POSITION

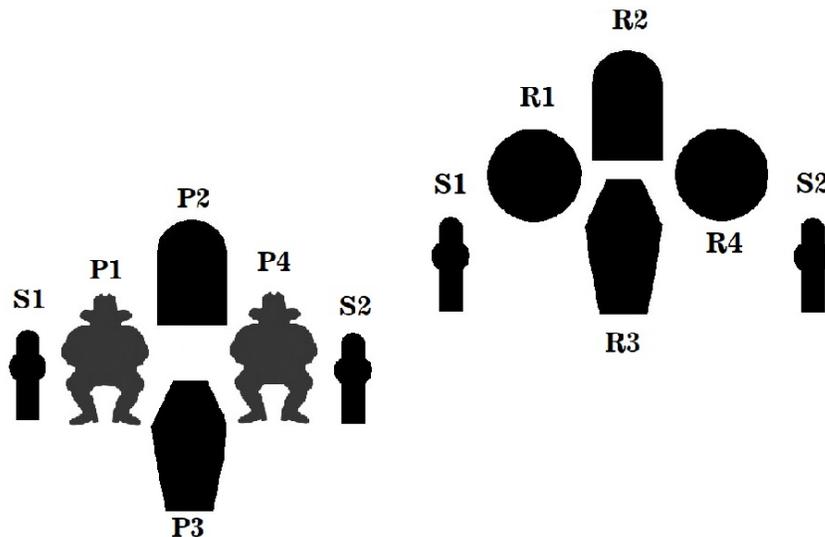
10		PISTOLS HOLSTERED	STARTING AT POSITION 2 AT TEXAS SURRENDER
9		RIFLE AT POSITION 3	
4+		SHOTGUN AT POSITION 2	



Chow Time

### AT THE BEEP

ATB use the pistols to shoot 3 on P2 then 2 on P1, then 3 on P3 and 2 on P4.  
 Still at Position 2 and use the Shotgun to knock down Pistol S1 and S2.  
 Move to Position 3 with the Shotgun and stage on table.  
 At Position 3 use the rifle and engage the Rifle targets the same as the Pistols.  
 Use the Shotgun to shoot Rifle S1 and S2 until down.  
 Make guns safe go to unloading table



**Position 2**



**Position 3**



**Position 4**